

QUICK REFERENCE FOR PROGRAMMING U.S. AMADA CNC TURRET PUNCH PRESSES

G** FUNCTIONS

- G21 Inch/metric selection
- G92 Establishes co-ordinate system. load position
- G90 Absolute
- G91 Incremental
- G70 Punch off
- G74 Octo punch off with offset
- G72 Pattern origin
- G28 Line at angle
I = spacing
J = angle: + or -
K = no. spaces
- G29 Arc
I = radius
J = starting angle; + or -
P = angle increment; + or -
K = no. holes
- G26 Bolt hole circle
I = radius
J = starting angle: + or -
K = no. holes
- G36/G37 Grid X/Grid Y
I = X spacing; + or -
P = no spaces X
J = Y spacing; + or -
K = no. spaces Y
- G66 Shear proof slotting
I = slot length
J = angle;
P = punch length; + or - } Must be
Q = punch width; + or - } same Sign
D = tab: + or -
- G66 No slug window using K
I = Window length in J direction measured.
from G72 point Positive value only.
J = Angle measured from 0 degrees, positive
angle only measured CCW from 0 degrees.
P = Tool length, positive or negative value
(the tool dimension in the "I" direction).
Q = Tool width. Positive or negative value
(the tool dimension in the "K" direction).
K = Window length perpendicular to "I".
C = Angle of auto index tool, if applicable.
T = Tool station number
- G67 Rectangular cut-out
I = hole length X axis; + or -
J = hole length Y axis; + or -
P = punch width X axis
Q = punch width Y axis - optional
- G68 Nibbling arc
I = radius
J = starting angle; + or -
K = moving angle; + or -
P = punch; +, -, or zero
Q = nibbling pitch
- G69 Nibbling line
I = length
J = angle
P = punch, +, -, or zero
Q = nibbling pitch

G** FUNCTIONS

- G78 Punching arc
I = radius
J = starting angle; + or -
K = moving angle; + or -
P = punch; +, -, or zero
Q = pitch
D = material thickness
- G79 Punching line
I = length
J = angle; + or -
P = punch, +, -, or zero
Q = pitch
D = material thickness
- G73 Mirror image X... Y... W... Q...
- G27 Auto repositioning
- G25 Auto repositioning with offset
- G93 Origin offset
- G04 Dwell function
- G50 Return home, program end

MISCELLANEOUS FUNCTIONS

- | | |
|----------------------------------|--------------------------------------|
| <u>M00</u> Program stop | <u>M15</u> Tapping rear |
| <u>M01</u> Optional stop | <u>M80</u> Work chute open |
| <u>M02</u> Program end | <u>M61</u> Work chute closed |
| <u>M06</u> Punch delay effective | <u>M62</u> Slug selector left |
| <u>M09</u> Punch delay finish | <u>M63</u> Slug selector right |
| <u>M12</u> Nibbling start | <u>M96</u> P-subprogram call |
| <u>M13</u> Nibbling stop | <u>M97</u> Subprogram end |
| <u>M14</u> Tapping front | <u>M99</u> "Coma" - punch speed chan |
| <u>A1</u> Single block storage | <u>F*</u> Feed rate control |
| <u>B1</u> Single block recall | / Block delete |

MULTIPLE PART PROGRAMMING

- G98 Multiple part layout
X...Y...I...J...P...K...
X = reference point for lower left hand part in X axis
Y = reference point for lower left hand part in Y axis
I = distance between reference points in X direction
(note: add slotting tool width)
J = distance between reference points in Y direction
(note: add slotting tool width)
P = number of parts in the X axis- excluding the bottom left part
K = number of parts in the Y axis- excluding the bottom left part
Example: G98X1000Y3000I8000J5000P3K2

PUNCHING EXECUTION OF G98 MULTIPLE PARTS

- G75 Execution of punching in horizontal direction (X direction).
- G76 Execution of punching in vertical direction (Y direction).

MACROS - U-V

- | | | |
|-----------------------------------|-------|-----------------------|
| <u>U*-V*</u> Multiple block store | 1-59 | Processes while stori |
| <u>W*</u> Multiple block recall | 60-89 | Stores only |
| Parameter 435 setting | 90-99 | Multiple macro store |

- 0: Programs which do not use software for multiple product punching.
- 1: Trial punching with programs using software for multiple product punching.
- 2: Remaining punch work after trial punching.
- 3: Entire punch work of multiple product punching.



QUICK REFERENCE FOR ALARM MESSAGES U.S. AMADA CNC TURRET PUNCH PRESSES

- 009 Prohibited address characters are input.
010. A prohibited G code is used.
- 070 The data input exceeds the memory capacity.
- 072 The number of registered programs exceeds the maximum value.
- 073 The program number to be registered already exists in memory.
- 144 A T code or M code is instructed in the nibbling command (between M12 and M13).
- 146 An illegal T code is instructed
- 147 The incremental value of X-axis and Y-axis movement in the nibbling operation is greater than the specification.
- 150 In the G26 command (BHC), no value is specified for I, J, or K In the G26 command, the value of I is zero or negative, or the value of K is zero.
- 151 In the G28 command (LAA). no value is specified for I, J, or K In the G26 command the value of K is zero or negative.
- 152 In the G29 command (ARC), no value is specified for I, J, P, or K In-the G29 command, the value of I is zero or negative, or the value of K is zero or negative.
- 153 In the G36 command (GAD-X) or G37 command (GRD-Y), no value is specified for I, J, P, or K In the G36 command or G37 command, the value of P or K is zero or negative.
- 154 In the G66 command(SHP), no value is specified for I, J, or P. In the G66 command, the value of P or Q is zero, or the value of I is less than 1.5 times as large as that of P.
- 155 In the G67 command(SQR), no value is specified for I, J, or P. In the G67 command, the value of P is zero or negative, or the value of I or J is less than 3 times as large as that of P.
- 156 In the G66 command (NBL-A), no value is specified for I, J, K P, or Q. In the G66 command the value of Q is zero or negative, or the value of Q exceeds the specified range. In the G68 command, the value of I is zero or negative.
- 157 In the G69 command (NBL-L), no value is specified for I, J, P, or K In the G69 command, the value of Q is zero or negative, or the value of Q exceeds the specified range.
- 156 In the G76 command (PNC-A), no value is specified for I, J, K P, Q or D. In the G78 command the value of Q is zero or negative, or the value of Q is less than the value of D. In the G76 command, the value of I is zero or negative.
- 159 In the G79 command(PNC-L), no value is specified for I, J, P, Q, or D. In the G79 command, the value of D is zero or negative.
- 160 X-axis movement instruction exceeds its travel end [positive (+) direction].
- 161 X-axis movement instruction exceeds its travel end [negative (-) direction].
- 162 Y-axis movement instruction exceeds its travel end [positive (+) direction].
- 163 Y-axis movement instruction exceeds its travel end [negative (-) direction].
- 164 The Pattern Memory/Recall number is other than 1 to 5.
- 165 An attempt is made to input another macro where one macro is already stored. Although a macro is not being input, the V code is instructed There is no correlation between macro numbers U and V.
- 166 Illegal macro number is used
- 167 An attempt is made to store macros exceeding the memory capacity.
- 188 A macro not stored in the memory is called
- 169 Macros are caked more than three-fold
In storing the 90 series macros, an attempt is made to store more than 15 macros
- 190 In the G75 command (Multiple Punching Execution-X) or G76 command (Multiple Punching Execution-Y), no value is specified for W or Q.
- 191 In the G75 or G76 block, the value of Q is wrong
- 192 Macro data called by the G75 or G76 block is not in memory.
- 193 G75 or G76 is instructed when the Multiple Part Punching Program Setting is 0.
- 194 G75 or G76 is instructed between the Uo and Vo commands
- 196 G75 is instructed although PO is specified in the G96 block
G76 is instructed although KO is specified in the G96 block
- 197 The value of Q in the G76 block is neither 1 nor 3, although PO is specified in the G96 block
The value of Q in the G75 block is neither 1 nor 2, although KO is specified in the G96 block